**Demon Form**

**Highlights:**

* Decent armor
* Great melee attack w. super STR

**Super Stats:**

* Strength
* Toughness

**Powers**

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Name** | **Cat** | **Act** | **Del** | **Rng** | **Acc** | **AoE** | **Eng** | **Effects** | **Cost** |
| Brimstone\* | Att/Mov | A | Area | 0” | -- | 3” diameter | 7u | * Teleport 15” * Leave behind a noxious cloud for 3 rounds * Enemies in the cloud are left Choking (TOU, INU 20) | 10 |
| Demon Claws | Att | A | Touch | -- | 0 | 1 target | 4u | * STR + 1d10 physical damage * Target is cursed (INU 20) | 10 |
| Fear | Att | A | Mental | 10” | 0 | 1 target | 6u | * Target flees until he saves or leaves the line of sight of the caster (WIL, INU 20) | 10 |
| Fiery Blood\* | Res/Utl | -- | -- | -- | -- | Self | 1r | * 25% fire resistance * 100% immune to normal fires * Haste(12) | 10 |
| Prehensile Tail | Utl | -- | -- | -- | -- | Self | -- | * Prehensile tail acts as an extra limb | 6 |
| Scaled Skin | Arm | -- | -- | -- | -- | Self | -- | * 8/8/2 Armor | 10 |
| Sulfurous Blood\* | Att+ | A | Any | -- | -- | -- | 1r | * Adds Ignite(3) to attacks | 10 |
| True Form\* | Utl | R | -- | -- | -- | Self | 10s | * Transform into greater demon * Melee damage +1/die * Armor 4/4/4 * Melee gains 3” reach * Melee gains Bleed(3) * +2d6 KB resist * -2 move * -2 initiative * -2 defense | 20 |
| Undying | Hea | R | -- | -- | -- | Self | 20u | * 4d6 Self Heal * Only if defeated | 10 |
| Wings | Mov | M | -- | -- | -- | Self | 1r | * 12” flight * +1 defense | 10 |

**Additional Information**

**Placeholder**

* Blah blah